

Class: _____ Student: _____ Teacher/Observer: _____ Observation #: _____

Math Observation Assessment Tool

Concepts	Checklist		Suggestions for Remediation	
	Option A:	Option B:	Specific:	General:
			(guides you to tables to help you identify errors students make and activities you can do based on the errors)	(guides you to some of the Classroom Activity Pages found within the broader concept areas)
	<p>A = Needs attention B = May need attention C = Does not need attention N/A = not applicable</p>	<p>∅ = not present E = emerging ✓ = present N/A = not applicable</p>	<p>Corresponding Error Analysis Tables (relevant tables listed below in blue)</p>	<p>Corresponding Classroom Resources</p>
Size	<input type="checkbox"/> Big <input type="checkbox"/> Bigger <input type="checkbox"/> Biggest <input type="checkbox"/> Large <input type="checkbox"/> Larger <input type="checkbox"/> Largest	<input type="checkbox"/> Small <input type="checkbox"/> Smaller <input type="checkbox"/> Smallest <input type="checkbox"/> Little <input type="checkbox"/> Medium	<p>Numbers and Operations (N) [1, 4, 5, 9] Patterning and Algebra (PA) [1, 2] Measurement (M) [1, 2, 3, 4, 5] Geometry (G) [1, 6] Data Management and Probability (DMP) [2, 3]</p>	<p>Measurement-area</p> <hr/> <p>Measurement-height/length</p> <hr/> <p>Measurement-time</p>

			Ordering	
Shape	<input type="checkbox"/> Square <input type="checkbox"/> Triangle <input type="checkbox"/> Circle <input type="checkbox"/> Rectangle	<input type="checkbox"/> Diamond <input type="checkbox"/> Oval <input type="checkbox"/> Star <input type="checkbox"/> + <input type="checkbox"/> X	Patterning and Algebra (PA) [1, 2, 3, 5] Measurement (M) [1] Geometry (G) [1, 2, 3, 4, 5, 6] Data Management and Probability (DMP) [3]	Shapes
Quantity	<input type="checkbox"/> Many <input type="checkbox"/> More <input type="checkbox"/> Some <input type="checkbox"/> Same as <input type="checkbox"/> Lots	<input type="checkbox"/> Less <input type="checkbox"/> All <input type="checkbox"/> Equal <input type="checkbox"/> Few <input type="checkbox"/> Most <input type="checkbox"/> None	Numbers and Operations (N) [2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12]	Measurement-area
			Patterning and Algebra (PA) [1, 2, 3, 4, 5]	Measurement-quantity
			Measurement (M) [1, 2, 3, 4, 5]	Measurement-weight
			Geometry (G) [1, 2]	Sorting-matching
Patterns: Sorting- Categorizing	<input type="checkbox"/> A – B <input type="checkbox"/> A – A – B <input type="checkbox"/> A – B – C <input type="checkbox"/> A – B – C – D	<input type="checkbox"/> Sorting <input type="checkbox"/> Categorizing <input type="checkbox"/> Organizing	Numbers and Operations (N) [1, 4, 8]	Graphs
			Patterning and Algebra (PA) [1, 2, 3, 4]	Patterns
			Measurement (M) [2, 3, 4]	Ordering
		Geometry (G) [1, 3, 5, 6]		

		Data Management and Probability (DMP) [2, 3, 5, 6]	Sorting
			Sorting-categorizing
			Sorting-matching
			Sorting-same/different
Counting	<input type="checkbox"/> Comparison (Knowing which of two sets has more without counting) <input type="checkbox"/> Counting (Rote counting with separate words, not necessarily in the correct order) <input type="checkbox"/> Subitizing (perceiving number without counting) <input type="checkbox"/> One-to-One Correspondence (saying one number for each object counted) <input type="checkbox"/> Cardinality (knowing what the last word is when counting a set) <input type="checkbox"/> Hierarchical Inclusion (knowing that smaller numbers are parts of bigger numbers) <input type="checkbox"/> Number Conservation (knowing that the number of objects remains the same even when they are arranged and rearranged) <input type="checkbox"/> Compensation (seeing parts of the whole and then compensating) <input type="checkbox"/> Unitizing (knowing that numbers can be arranged in groups, which can in turn be counted as individual units)	Numbers and Operations (N) [1, 2, 3, 4, 5, 6, 7, 8, 9] Patterning and Algebra (PA) [2, 3, 4] Geometry (G) [1, 4] Data Management and Probability (DMP) [1, 2, 3, 4]	Counting

Sequencing/Planning	<input type="checkbox"/> First – next – last <input type="checkbox"/> Beginning – middle – end <ul style="list-style-type: none"> • Before – after • Yesterday – today – tomorrow 	Numbers and Operations (N) [1, 4] Patterning and Algebra (PA) [1, 2, 3] Geometry (G) [2, 4, 5] Data Management and Probability (DMP) [2, 3, 4, 5]	<p style="text-align: center;">Ordering</p> <hr/> <p style="text-align: center;">Patterns</p>		
Number Writing	<input type="checkbox"/> Write numbers from 1 to 10 <input type="checkbox"/> Write numbers from ___ to ___	Use “Write Numbers Assessment Sheet” to support your teaching.	<p style="text-align: center;">No classroom activity pages in MILE.</p>		
Position	<table style="width: 100%; border: none;"> <tr> <td style="width: 50%; vertical-align: top;"> <input type="checkbox"/> Up <input type="checkbox"/> Down <input type="checkbox"/> Above <input type="checkbox"/> Under <input type="checkbox"/> Below <input type="checkbox"/> Between <input type="checkbox"/> Next to <input type="checkbox"/> Beneath <input type="checkbox"/> In front of </td> <td style="width: 50%; vertical-align: top;"> <input type="checkbox"/> Behind <input type="checkbox"/> Beside <input type="checkbox"/> Near <input type="checkbox"/> Far <input type="checkbox"/> Beginning <input type="checkbox"/> Middle <input type="checkbox"/> End <input type="checkbox"/> Right <input type="checkbox"/> Left </td> </tr> </table>	<input type="checkbox"/> Up <input type="checkbox"/> Down <input type="checkbox"/> Above <input type="checkbox"/> Under <input type="checkbox"/> Below <input type="checkbox"/> Between <input type="checkbox"/> Next to <input type="checkbox"/> Beneath <input type="checkbox"/> In front of	<input type="checkbox"/> Behind <input type="checkbox"/> Beside <input type="checkbox"/> Near <input type="checkbox"/> Far <input type="checkbox"/> Beginning <input type="checkbox"/> Middle <input type="checkbox"/> End <input type="checkbox"/> Right <input type="checkbox"/> Left	Numbers and Operations (N) [4] Patterning and Algebra (PA) [1, 2] Measurement (M) [2, 3, 4] Geometry (G) [5, 6] Data Management and Probability (DMP) [1]	<p style="text-align: center;">Ordering</p> <hr/> <p style="text-align: center;">Patterns</p>
<input type="checkbox"/> Up <input type="checkbox"/> Down <input type="checkbox"/> Above <input type="checkbox"/> Under <input type="checkbox"/> Below <input type="checkbox"/> Between <input type="checkbox"/> Next to <input type="checkbox"/> Beneath <input type="checkbox"/> In front of	<input type="checkbox"/> Behind <input type="checkbox"/> Beside <input type="checkbox"/> Near <input type="checkbox"/> Far <input type="checkbox"/> Beginning <input type="checkbox"/> Middle <input type="checkbox"/> End <input type="checkbox"/> Right <input type="checkbox"/> Left				
Symbolic Understanding	<table style="width: 100%; border: none;"> <tr> <td style="width: 50%; vertical-align: top;"> <input type="checkbox"/> + means: “to put together” (plus) <input type="checkbox"/> – means: “to take away” (minus) <input type="checkbox"/> = is the same as (equals) <input type="checkbox"/> x means: “counting by equal groups” (times) <input type="checkbox"/> ./ means: “separate in equal groups” (divide) </td> <td style="width: 50%; vertical-align: top;"> <input type="checkbox"/> Recognize number vs. letter <input type="checkbox"/> Recognize number shapes 1 to 10 <input type="checkbox"/> Recognize numbers shapes 1 to 100 <input type="checkbox"/> Recognize number shapes > 100 </td> </tr> </table>	<input type="checkbox"/> + means: “to put together” (plus) <input type="checkbox"/> – means: “to take away” (minus) <input type="checkbox"/> = is the same as (equals) <input type="checkbox"/> x means: “counting by equal groups” (times) <input type="checkbox"/> ./ means: “separate in equal groups” (divide)	<input type="checkbox"/> Recognize number vs. letter <input type="checkbox"/> Recognize number shapes 1 to 10 <input type="checkbox"/> Recognize numbers shapes 1 to 100 <input type="checkbox"/> Recognize number shapes > 100	If this checklist shows a gap in understanding symbols, work on the weaker symbol skills while doing exercises you chose to improve other skills. For instance, you can emphasize recognizing and understanding signs when	<p style="text-align: center;">No classroom activity pages in MILE.</p>
<input type="checkbox"/> + means: “to put together” (plus) <input type="checkbox"/> – means: “to take away” (minus) <input type="checkbox"/> = is the same as (equals) <input type="checkbox"/> x means: “counting by equal groups” (times) <input type="checkbox"/> ./ means: “separate in equal groups” (divide)	<input type="checkbox"/> Recognize number vs. letter <input type="checkbox"/> Recognize number shapes 1 to 10 <input type="checkbox"/> Recognize numbers shapes 1 to 100 <input type="checkbox"/> Recognize number shapes > 100				

		working on addition or subtraction.		
Addition and Subtraction	<input type="checkbox"/> Understand: adding is joining two or more collections together	<input type="checkbox"/> Understand: understand that subtraction is taking away, and the difference between two numbers	Numbers and Operations (N) [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11] Patterning and Algebra (PA) [3, 4, 5] Data Management and Probability (DMP) [1, 2]	Addition/Subtraction
	<input type="checkbox"/> Understand: a quantity can be thought of in parts (Part-Part-Whole)	<input type="checkbox"/> Explaining subtraction thinking out loud		Measurement
	<input type="checkbox"/> Explain addition thinking out loud	<input type="checkbox"/> Subtraction facts: up to 10		Number Line
	<input type="checkbox"/> Addition facts: up to 10	<input type="checkbox"/> Subtractions facts: up to 20		Place Value
	<input type="checkbox"/> Addition facts: up to 20	<input type="checkbox"/> Regrouping		
<input type="checkbox"/> Regrouping	<input type="checkbox"/> Applied problem solving (i.e., word problems)			
<input type="checkbox"/> Applied Problem Solving (i.e., word problems)		Regrouping		
<input type="checkbox"/> Place value: 10's				
<input type="checkbox"/> Place value: 100's				
<input type="checkbox"/> Place value: 1000's				
Multiplication and Division	<input type="checkbox"/> Understand that multiplication is when we repeat equal quantities		Numbers and Operations (N) [7, 9, 12] Patterning and Algebra (PA) [3, 4, 5] Data Management and Probability (DMP) [5]	Graphs
	<input type="checkbox"/> Multiplication tables			Measurement
	<input type="checkbox"/> Strategies for single-digit multiplication			Multiplication/Division
	<input type="checkbox"/> Strategies for multiple-digit multiplication			
	<input type="checkbox"/> Understand: that division is the inverse of multiplication			Sorting
	<input type="checkbox"/> Divide a number among equal groups			
	<input type="checkbox"/> Equal groups with remainder			
	<input type="checkbox"/> Strategies for single-digit division			
	<input type="checkbox"/> Strategies for long division			

			Fractions
Cognitive Foundational Skills	<p>Take in Information</p> <ul style="list-style-type: none"> <input type="checkbox"/> Focused perception <input type="checkbox"/> Systematic Exploration <input type="checkbox"/> Correct orientation in space <input type="checkbox"/> 2+ pieces of information <input type="checkbox"/> Consider all available information 	<p>Process Information</p> <ul style="list-style-type: none"> <input type="checkbox"/> Recognize problem - spontaneously <input type="checkbox"/> Recognize problem - after being told <input type="checkbox"/> Attend to relevant information <p>Communication Information</p> <ul style="list-style-type: none"> <input type="checkbox"/> Responds after thinking it through 	<p>Use the “Eight Cognitive Foundation Skills” and “Suggestions for Remediating Cognitive Foundational Skills” sheets to support your teaching.</p> <p style="text-align: center;">No classroom activity pages in MILE.</p>